

Dmytro Hordiienko

Front-End Engineer

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Summary

Front-End Engineer with commercial experience in web development since 2014. I specialize in building responsive user interfaces with a strong focus on implementation accuracy, code quality, and solutions that are easy to maintain and evolve.

Over the past 12 years, I have built a solid Front-End foundation that enables me to quickly adopt new technologies and confidently take on more complex engineering challenges. I am currently expanding my expertise in React and Next.js by combining commercial experience, personal projects, and continuous learning.

I value an engineering approach to software development and strive to build solutions that remain clear, maintainable, and scalable throughout their entire lifecycle.

Hard Skills

Core Technologies

- HTML5 / Pug
- CSS3 / SCSS / Less
- JavaScript (ES6+)
- TypeScript

Frameworks & Libraries

- React
- Next.js
- Redux / RTK
- Axios
- GSAP

UI Libraries

- Material UI (MUI)
- Tailwind CSS
- Bootstrap

Build Tools & Package Managers

- Webpack / Gulp
- npm / pnpm / Yarn
- Git

Experience

Senior Markup Developer

Mar 2025 - present

InsulaLabs (Ukraine, remote)

IT outsourcing company providing custom software development and dedicated engineering teams for international clients, primarily in the iGaming industry.

- delivered the Front-End implementation of **5 greenfield projects** built on a shared Angular core, taking projects from Figma designs to production-ready interfaces, while maintaining and enhancing **12-15 existing products**;
- established and maintained the team's Front-End code style by defining BEM conventions, naming guidelines, and reusable SCSS mixins to ensure a consistent codebase;
- made technical decisions related to Front-End implementation and promoted consistent development practices across projects;
- conducted code reviews for the entire team, maintaining code quality and adherence to internal development standards;
- onboarded new developers by helping them set up the development environment, understand the project architecture, and adapt to the team's workflow;
- collaborated closely with designers, QA engineers, and content managers to deliver projects on time while maintaining product quality;

Technologies: Angular, TypeScript, HTML5, SCSS, Git, Webpack, npm.

Front-End Engineer

Aug 2022 - Nov 2023

Metame (England, remote)

Startup developing an NFT marketplace for creating, buying, and selling digital assets.

- contributed to the product from the ground up, taking it from the initial development stage to a successful production launch;
- owned the implementation of the platform's user interface by developing React components, pages, and styling in close collaboration with React engineers responsible for the application's business logic;
- designed and implemented the visual behavior of UI components and user interactions based on functional requirements, as the project did not have a dedicated UI/UX designer;
- created an animated landing experience using GSAP to improve the product's first impression and user engagement;
- participated in migrating the project from React + Material UI to Next.js + Tailwind CSS, adapting the existing UI to the new architecture;

Technologies: React, Next.js, TypeScript, JavaScript, HTML5, SCSS, Tailwind CSS, Material UI, React Hook Form, GSAP.

Front-End Engineer

Dec 2020 - July 2022

Epicentr K (Kyiv, Ukraine)

One of the largest e-commerce platforms in Ukraine, offering over 6 million products and serving 30+ million monthly visits.

- developed new pages, functional modules, and interactive components for the company's e-commerce platform, enhancing the user experience and expanding platform functionality;

- contributed to the development of internal corporate systems, including CRM and administrative panels, by implementing new features for internal teams;
- built promotional landing pages and seasonal campaign pages to support marketing initiatives and special offers;
- optimized existing Front-End code by improving page performance, loading speed, and overall interface efficiency;

Technologies: JavaScript, TypeScript, Vue.js, HTML5, SCSS, Pug, Axios, Bootstrap, jQuery, jQuery UI, Webpack, Git.

Markup Developer

Apr 2017 - Nov 2020

Krasnyk Studio (Lviv, Ukraine)

Web development studio specializing in corporate websites, landing pages, and e-commerce solutions for clients across various industries.

- independently delivered the Front-End implementation of web projects, taking them from Figma designs to production-ready markup for WordPress integration;
- developed responsive and cross-browser user interfaces, ensuring consistent user experience across modern browsers and devices;
- built interactive UI elements and animations using JavaScript, jQuery, and GSAP to enhance user engagement;
- maintained clean and well-structured Front-End code, enabling efficient integration with WordPress by Back-End developers;

Technologies: HTML5, Css3/SCSS, JavaScript, jQuery, Pug, Bootstrap, GSAP, Google Maps API, Git.

Markup Developer

Oct 2014 - Apr 2017

MostOfDesign Studio (Kyiv, Ukraine)

Web development studio focused on building corporate websites, landing pages, and business websites for small and medium-sized companies.

- developed responsive HTML/CSS layouts based on design mockups, following modern Front-End development practices;
- implemented interactive interface elements using JavaScript and jQuery;
- prepared Front-End templates for WordPress integration, ensuring a clean structure for efficient Back-End development;
- worked as the sole Markup Developer on projects, taking full responsibility for the implementation of the user interface;

Technologies: HTML5, Css3/SCSS, JavaScript, jQuery, Pug, Bootstrap, GSAP, Google Maps API.

Education and Additional courses

Bachelor's degree - Kyiv University of Tourism, Economics and Law (Ukraine, 2012)

React Developer Course (IT Incubator School, 2025-2026)

Web Development Fundamentals (IBM, 2024)